











## 1) Visual Binaries

- Mass ratio given by relative semi-major axes:  $m_1/m_2 = \alpha_1/\alpha_2$ ; where  $\alpha = a/d$
- distance not required *if* you can see both stars *and* the center of mass (just use angular separation)
- if orbit in plane of sky and distance is known, can set up 1-body problem with reduced mass  $\mu = m_1 m_2/(m_1 + m_2)$  orbiting immobile total mass
  - $a = a_1 + a_2$
  - Kepler's 3rd law gives  $m_1 + m_2$
  - combine mass ratio and mass sum ->
  - solve for  $m_1 \& m_2$  individually (2 eq., 2 unknowns)

















	min	max	range
Luminosity	10-4	104	108
Radius	10-2	10 <sup>3</sup>	10 <sup>5</sup>
Mass	10-1	10 <sup>2</sup>	10 <sup>3</sup>
Temperature	2500	25000	10 <sup>1</sup>